Welcome to the initial character creation process for Michael Kelly’s upcoming franchise, *NightHawk*. Your answers to the following questions will be evaluated for the possible development of a new character, based on who you are in reality. When completed, please email the word document to [14mkelly@gmail.com](mailto:14mkelly@gmail.com). Thank you!

1. What kinds of fictional of characters interest you? Superheroes and villains are the main focus. Some examples of preferable kinds are warriors, super-humans, robots, mutants, or aliens.
2. Choose one person you know, one celebrity, and at least one fictional character. Explain why you find these people admirable and inspirational to you.
3. List your top 3 favorite colors, in order of importance to you. What do they represent or symbolize to you? This color combination will be considered for the costume design.
4. List at least two of your favorite animals. What do they represent or symbolize to you? Which of the animals most resemble your personality or behavior? Describe why.
5. What are your favorite kinds of places? Ex: mountains, deserts, islands, caves, cities. Consider these places as ideas for your character’s headquarters.
6. What are your general strengths and weaknesses? Include physical and nonphysical.
7. What are your general likes (hobbies, styles, activities, items, kinds of people, etc) and dislikes (opposites, fears, pet peeves, etc.)?
8. Describe an outfit you would wear as a superhero or villain. Additional armor as an option is suggested.
9. Would you prefer close-range or long-range combat? Would you prefer to use weapons/gadgets or superpowers? What kinds? For superpowers, please try to be fairly realistic and avoid fantasized abilities such as telekinesis, teleportation, replication, manipulation, time travel, magic, etc. Enhanced or supernatural skills are preferred for this franchise. Think of things that could be possible in the future.
10. If you can think of an origin story for the character, please write a brief summary. If you prefer to skip this question for now, no problem. But your ideas matter. Using your life experiences as inspiration would be a great start.